



Terms and conditions of participation Hackathon ZEEUS - (IfaS) Hochschule Trier

1. Objective of the Hackathon

The objective of the hackathon is to develop a web application that fully or partially replaces the functionality of an Excel-based tool provided by the organizer (IfaS).

Participants will analyze the provided Excel tool and, based on the tool itself and accompanying guidelines, design and implement a web-based solution.

2. Materials Provided

As part of the hackathon, participants will be provided with the following materials:

- An Excel-based tool (including all relevant worksheets, formulas, and logic)
- Documentation and guidelines for the Excel tool, including:
 - Purpose and intended use of the tool
 - Description of its functionality
 - Expected inputs and outputs
 - Functional and, where applicable, technical requirements

The provided materials are intended solely as a basis for development during the hackathon.

3. Task Description for Participants

Participants are expected to:

- Analyze the functionality and logic of the Excel tool
- Develop a web application (working implementation) that:
 - Replaces the core logic of the Excel tool
 - Is usable through a web-based user interface
 - Complies with the requirements described in the provided guidelines
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4. Usage Rights to the Provided Materials

- The Excel tool and all associated documentation remain the exclusive property of the organizer (IfaS)
- Participants are granted a limited, non-transferable, and time-bound right of use, strictly:
 - for the duration of the hackathon, and
 - for the purpose of developing the web application as part of the event.
- Any use beyond the hackathon, including distribution to third parties or independent exploitation of the materials, is prohibited.

5. Rights to Hackathon Results

- Participants grant the organizer exclusive, transferable and unlimited rights of use to all results produced by them within the scope of the project, including but not limited to web application designs, prototypes, source code, concepts, and documentation.
- The organizer is in this context entitled in particular to:
 - use, modify, further develop, and commercialize the results,
 - deploy the results internally or externally, without restriction.
- Participants waive any further claims to the results created during the hackathon.



6. Organization and Participation

- The hackathon will be conducted as an **online event**.
- Participation requires prior registration via a platform designated by the organizer.
- During registration, participants must explicitly accept:
 - these requirements, and
 - any additional participation terms and data protection policies.
- Only registered participants who have accepted the terms are eligible to access the materials and participate in the hackathon.

7. Prize Money and Eligibility

- Prize money will be awarded exclusively to participants or teams selected as winners by the jury appointed by the organizer.
- The jury's decision is final and not subject to appeal.

Eligibility for Prize Money

- Prize money may only be paid out to participants who are legally entitled to receive such payments.
- University employees or other publicly employed participants are only eligible to receive prize money if:
 - their participation in the hackathon takes place entirely outside their contractual working hours, and
 - such participation is permitted under their employment and applicable legal regulations.
- Participants who are not subject to such employment restrictions (e.g. students, self-employed individuals, employees of private companies) are generally eligible to receive prize money.
- The organizer reserves the right to request appropriate confirmation or declaration from prize-winning participants regarding their eligibility for prize money.
- If a selected winner is not eligible to receive prize money, the organizer may:
 - withhold the prize money, or
 - assign it to another eligible winning team or participant, at the organizer's discretion.